

High Ercall Primary School

EYFS Framework
Mathematical Vocabulary
<ul style="list-style-type: none">- I can learn new vocabulary- I can use new vocabulary throughout the day
ELG (Speaking): Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary
Number and Place Value: Counting
<ul style="list-style-type: none">- I can count objects, actions and sounds.- I can count beyond ten.
ELG (Numerical Pattern): Verbally count beyond 20, recognising the pattern of the counting system.
Number and Place Value: Identifying, representing and estimating numbers
<ul style="list-style-type: none">- I can subitise.- I can link the number symbol (numeral) with its cardinal number value
ELG (Number): Subitise (recognising quantities without counting) up to 5.
Number and Place Value: Reading and Writing numbers
<ul style="list-style-type: none">- I can link the number symbol (numeral) with its cardinal number value
Number and Place Value: Compare and order numbers
<ul style="list-style-type: none">- I can compare numbers.
ELG (Numerical Patterns): Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity
Number and Place Value: Understanding Place Value
<ul style="list-style-type: none">- I understand the 'one more than/one less than' relationship between consecutive numbers.- I can explore the composition of numbers to 10.
ELG (Number): Have a deep understanding of numbers to 10, including the composition of each number.
Addition and Subtraction: Mental Calculations
<ul style="list-style-type: none">- I can automatically recall number bonds for numbers 0-5 and some to 10.
ELG (Number): I can automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.
Addition and Subtraction: Solve Problems
ELG (Numerical Patterns): I can explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed evenly.
Measurement: Describe, Measure, Compare and Solve (all strands)
<ul style="list-style-type: none">- I can compare length, weight and capacity.
Properties of shape: Recognise 2D and 3D shapes and their Properties
<ul style="list-style-type: none">- I can select, rotate and manipulate shapes in order to develop spatial reasoning skills.
Properties of shape: Compare and classify shapes
<ul style="list-style-type: none">- I recognise a shape can have other shapes within it, just as numbers can.
Position and direction: Position, Direction and Movement
<ul style="list-style-type: none">- I can draw information from a simple map.
ELG: Understanding the world
Position and direction: Patterns
<ul style="list-style-type: none">- I can continue, copy and create repeating patterns.